1 III The Professional Developer's Toolkit Session Number $_{2} \square$ About me · President of White Light Computing • Co-author of What's New in Nine, Deploying Visual FoxPro Solutions, MegaFox: 1002 Things You Wanted to Know About Extending Visual FoxPro and 1001 Things You Wanted to Know About Visual FoxPro (KiloFox) VFP MVP and MCP • Authored WLC HackCX / MenuDesigner 3 🔲 Session Agenda • What are the tools you use to distinguish you from the competition? • What are the tools which provide a competitive advantage? Discuss various categories, competitive advantages, and discuss solid products 4 Disclaimer We are not going to discuss Visual FoxPro vs. .NET vs. Java vs. Dabo vs. TheNextBigThing This is not an all inclusive list of tools you need to be a professional Just because you are using the tools does not make you a professional Just because you are using one of the tools does not mean you are not a professional Each developer or shop have different needs, skills and types of software solutions Not a complete review of the anstrance ackages I have estimated each topic/category could be an entire conference session so we might have to limit the discussion and move on based on time to cover more. 5 🔲 All You Really Need Crystal Ball Magic Wand Time Machine Genie in a Bottle Telepathic Communication Staples Easy Button 6 DB Design & Modeling Tools

- Better than native tools (duplicate structures, move columns, key propagation, data domains)
- Same model, different target databases
- · Able to print for wallpapering the office
- Useful for technical doc / specs

7 🔲 Bug Tracking

- Better managed release schedules
- Better support for customers
- Track the history of reported issues
- · Assign resources to fix and address issues
- Track the history of solutions, FAQs

8 🔲 Wiki

• KnowledgeBase for company

- Provides mechanism for collaboration on specs, ideas, future products
- Communication
- Easily accessible
- Scalable

• Testing Environment

- Solid releases, solid reputation
- Machine for each platform you deploy to (Win98, WinNT, W2K, WinXP, W2K3, Vista)
- Different user configurations (software and hardware configurations)

10 Source Code Control

- Version control (understanding when behaviors are introduced, bugs reduced)
- Team development with reduced aggravation
- Controlling build cycles

¹¹ Creating Help Files

- Can be the one thing which separates your commercial product from the competition
- Can save technical support and reduce training costs (especially in IT Department)

¹² Screencasting

- Demo future features to clients without need for build and install
- Training
- Marketing

13 🔲 Instant Messenger & VOIP

- Saves on telecommunication costs
- Rapid access (not always advantage)
- Team collaboration
- Open communication

14 🔲 Remote Desktop

- Access customer's desktops
- · Access your machines when away
- Demonstrations
- Training

15 Online Collaboration

- Work with teams (developers and clients) for collaboration
- Reduced travel costs
- Adhoc scheduling

¹⁶ Desktop Searching

• True information at your finger tips

- Find information in any file no matter what the format
- Search files anywhere on the computer

17 🔲 File Comparison

- Compare output during testing
- Synching source code during development

¹⁸ Blogging and Podcasting

- Marketing
- Community building
- Sharing

19 Summary

- Provided food for thought about the tools which support and enhance your ability to be fast to market and best in class.
- Exposed and explored tools useful in supporting the business of developing software.
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20 Questions?

- If there is time for questions that have not been asked during session, now is a great time to ask
- Feel free to ask me questions about the topic at any time during the conference or later.

21 🔲 GLGDW Web Update Page

www.hentzenwerke.com (click on Downloads)

22 D Thank you!

Please remember to fill out your evaluation.